## The Beginner's Page - 4

We have discussed opener's first bid and partner's reply; so now let's look at opener's rebid.

## When responder has made a limit bid.

Let's suppose that you open 1 ♥. If partner raises you suit or bids NT then he has told you how many points he has (limited his hand) and it's up to you to either bid game, invite or sign off/pass.

With Hands 1 & 2 you have opened 1♥:-

Hand 1 (a) what is your rebid after partner bids  $2 \checkmark ?$ 

 $\blacktriangle$  64 (b) what is your rebid after partner bids 3 ♥?

**♥** KJ865

♦ KJ96 (c) what is your rebid after partner bids 1NT?

♣ A5

Hand 2 (d) what is your rebid after partner bids  $2 \checkmark ?$ 

 $\blacktriangle$  A4 (e) what is your rebid after partner bids 3 ♥?

**♥** KQ865

♦ K986 (f) what is your rebid after partner bids 1NT?

♣ A5

With Hand 3 you have opened 1♣,:-

Hand 3 (g) what is your rebid after partner bids  $2 \clubsuit$ ?

♠ 64 (h) what is your rebid after partner bids 3♣?

**♥** KJ86

♦ KJ6 (i) what is your rebid after partner bids 1NT?

♣ AJ52

- (a) Pass. You have a minimum opener and partner has promised a max of 10 points, so not enough to even try for game.
- (b) Pass. You are minimal, so not usually quite enough for game.
- (c) 2 ♦. Bid your 2<sup>nd</sup> suit. This does not show anything more than a minimal opener with 5 ♥ 's and 4 ♦ 's.
- (d) 3 ♥. Inviting partner to bid game with a max. Partner will pass with 6-7 points and bid 4 ♥ with 8-10.
- (e) 4♥.
- (f) 2♦. Not quite enough for an invitational 2NT (you really need 17 points for that bid).
- (g) Pass. Partner has denied 4 ♥'s and you are not strong enough to bid again anyway.
- (h) Pass. Not enough for game.
- (i) Pass. Again, not enough for game and partner has denied 4 ♥ 's.