## **Mini Splinters**

Playing Standard American then a sequence such as 1 - 3 is a strong jump shift (with some people preferring to play it as very weak). But if you play the 2/1 system then you do not need a strong jump shift and some players play a jump like this as a 'mini-splinter' – showing a + shortage but not necessarily game values (it can be just game invitational).

This is not standard and most certainly has to be agreed.